

Better Life

TECHNOLOGY



FY20: THE YEAR WITH 'UNPRECEDENTED UNCERTAINTIES'

COVID-19 Pandemic

COVID-19

Acceleration of digital transformation

Sharp increase in demand for IT products

Loose monetary policy; depreciation of US\$

Low competition level in the market

Tight supply of some products

Limited capacity of global shipping

High unemployment; low purchasing power

Sudden halt in global traveling

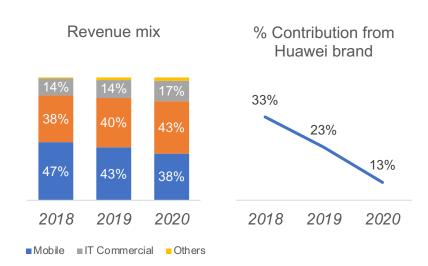
Geopolitical Tensions



- Huawei restricted from using GMS
- Suppliers prohibited to supply Huawei with parts manufactured with US technologies
- Limited supply of Huawei mobile phones

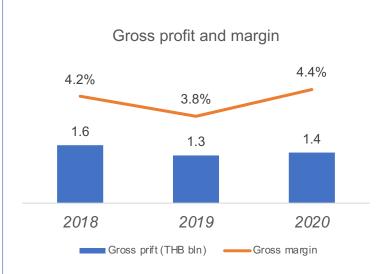
FY20 HIGHLIGHTS

a decent year amid uncertainties



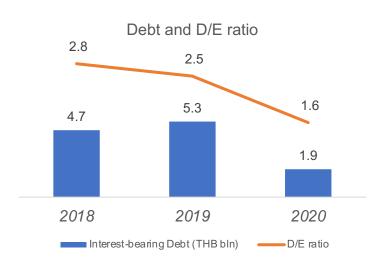


- IT revenues held up well
- 10pps decline in revenue contribution from Huawei brand



Improved profitability

- 56bps higher gross profit margin
- 5.9% growth in gross profit



Efficient cash flow management

- THB 3.3bln reduction in interest-bearing debt
- Significantly lower D/E ratio

FY20 HIGHLIGHTS

new brands with higher margins

















FY20 HIGHLIGHTS

strong performance in IT commercial segment







Top Growth Distributor Commercial & SMB



Top Growth Commercial Distributor



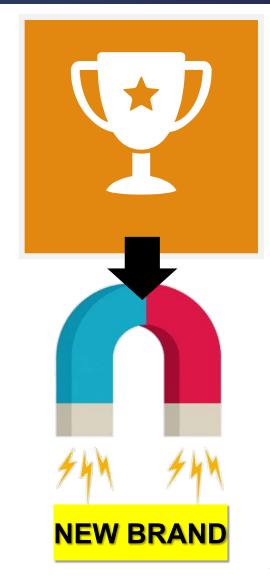
Outstanding Awards Commercial



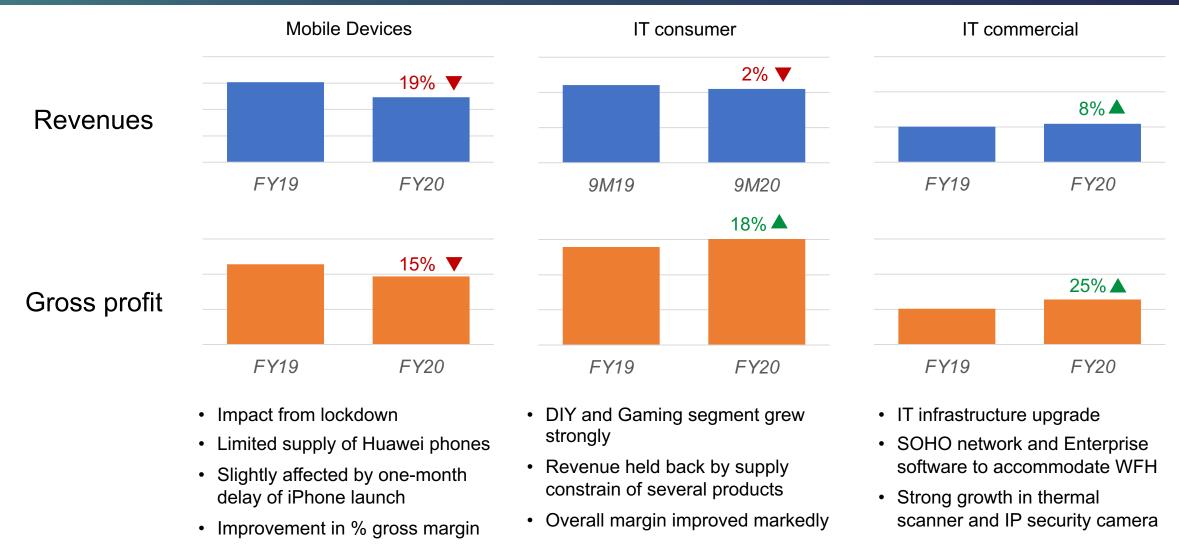
Most Valuable Distributor



The Best Performance Distributor



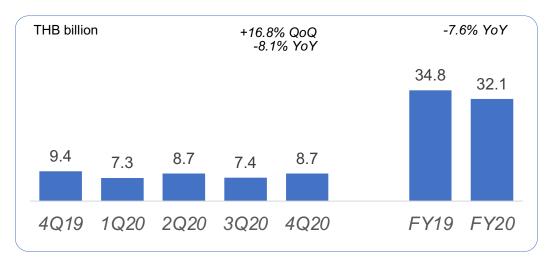
FY20 HIGHLIGHTS focus on profitability





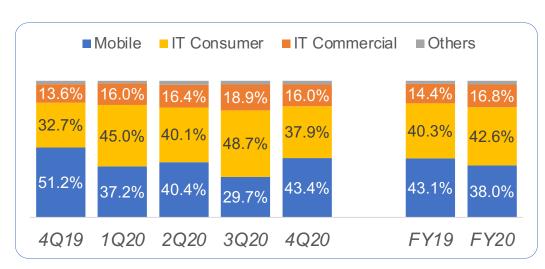
FINANCIAL HIGHLIGHT

STRONG PROFIT GROWTH DESPITE DECLINE IN REVENUE





Total revenues



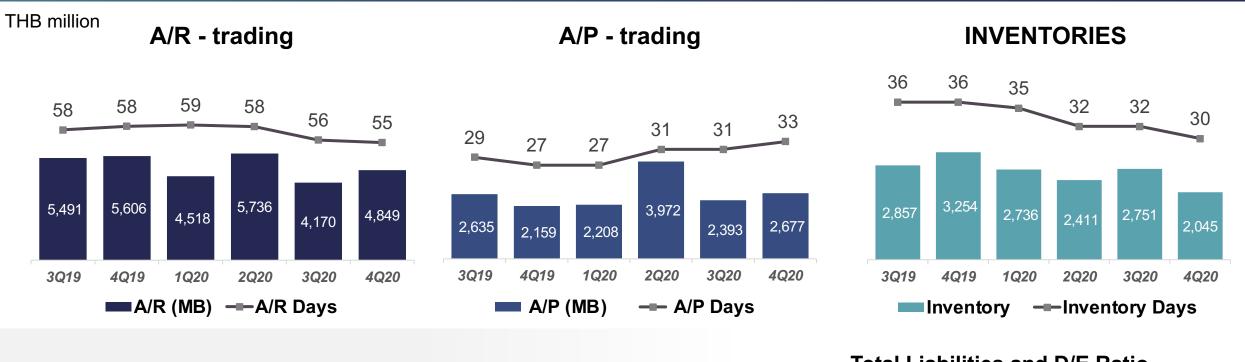
Gross profit



Revenue breakdown

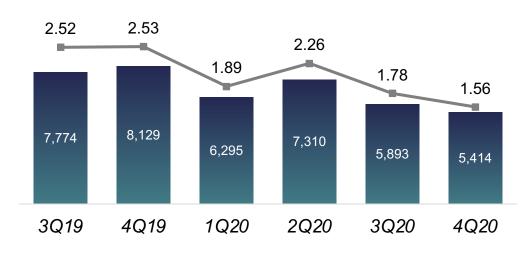
Net profit

SHORTENED CASH CYCLE AND LOWER D/E RATIO



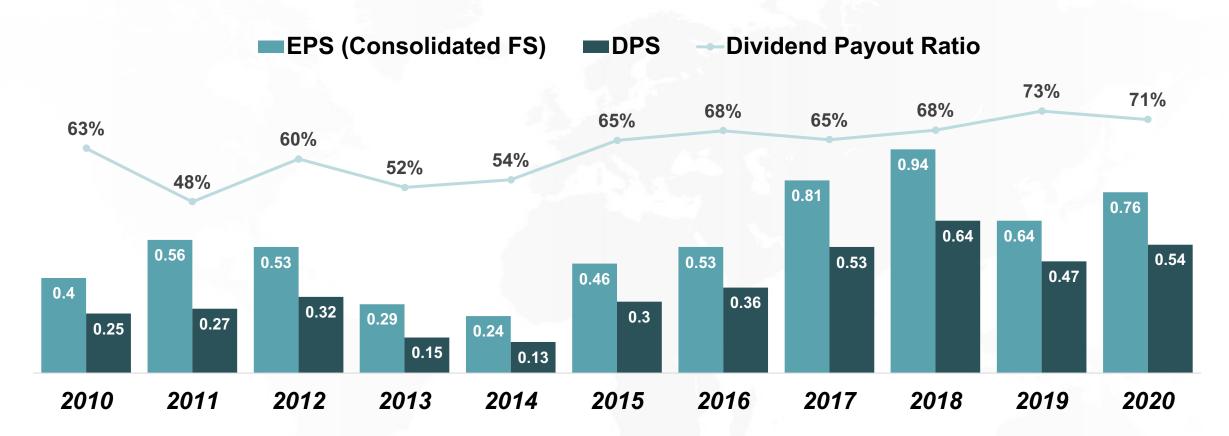


Total Liabilities and D/E Ratio



SUSTAINABLY HIGH DIVIDEND PAYOUT RATIO

Dividend Policy: Policy of paying a minimum of 40% of net profit after tax, after reserve required by laws and other reserves.



Note: Subject to approval by shareholders at the AGM 2021, to be held on 22 April 2021



J BUSINESS OUTLOOK

SPENDING ON DEVICES AND SOFTWARE EXPECTED TO GROW STRONGLY IN 2021

Segment	Data	2019	2020	2021
Communication services	End user spending	352,442	349,225	358,855
	Growth	3.2%	-0.9%	2.8%
Data centre systems	End user spending	24,994	24,788	27,829
	Growth	-4.2%	-0.8%	12.3%
Devices	End user spending	189,157	149,438	167,527
	Growth	-2.3%	-21.0%	12.1%
IT services	End user spending	62,288	59,727	58,560
	Growth	9.5%	-4.1%	-2.0%
Software	End user spending	40,273	40,687	46,317
	Growth	12.1%	1.0%	13.8%
Total sum of end user spending		669,153	623,865	659,089
Total growth		2.3%	-6.8%	5.6%

Source: Gartner, in THB million

GLOBAL SMARTPHONE SHIPMENTS EXPECTED TO REBOUND STRONGLY IN 2021

000 units

	000 units			
Region	2019	2020 202	2021	
Eastern Europe	47,358	42,960	49,364	
Emerging Asia/Pacific	369,359	336,897	365,891	
Eurasia	48,341	43,473	47,261	
Greater China	407,449	368,016	409,968	
Latin America	131,954	116,301	134,349	
Mature Asia/Pacific	31,085	26,311	30,457	
Middle East and North Africa	75,208	71,477	79,112	
North America	159,974	136,257	151,750	
Sub-Saharan Africa	91,537	84,440	94,293	
Western Europe	146,747	125,430	142,796	
Japan	31,643	27,159	30,118	
Grand Total	1,540,655	1,378,719	1,535,358	

Source: Gartner (February 2021)

			000 units
	2019	2020	2021
5G Smartphones	16,705	213,260	538,530

Source: Gartner (February 2021)

- 11% decline in global shipments in 2020
- 11% growth in global shipments expected in 2021
- 5G phones to account for approx. 35% of total shipments in 2021

MOBILE SEGMENT HINGES ON 5G UPGRADE AND NEW BRANDS



- iPhone continues to drive 5G upgrade cycle
- 4G phone replacement still a larger portion of the market: iPhone N- model, Tecno mobile

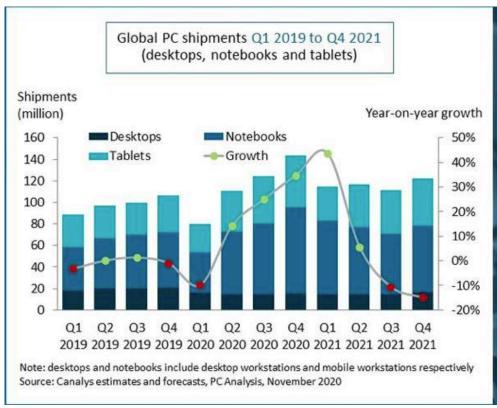


New brands

- Pando Air Purifier
- Viomi Air Purifier
- Realme IoT gadgets and accessories

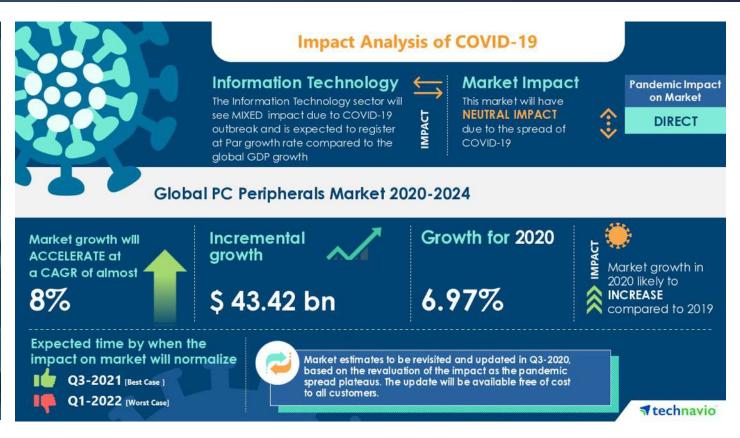


GLOBAL PC SHIPMENTS TO RETURN TO NORMAL WITHIN 1H21; PC PERIPHERALS MARKET EXPECTED TO GROW 8% CAGR



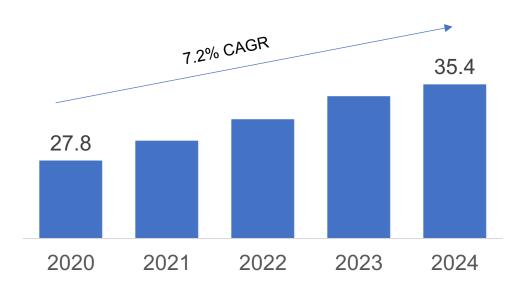
Source: Gartner, in THB million

- Strong growth registered since 2Q20 and expected to peak in 1Q21
- PC shipments expected to resume normal trend in second half of 2021



BRIGHT PROSPECT FOR GAMING SEGMENT

Estimated Games and e-Sport Market Value



Source: PwC's Global Entertainment and Media Outlook 2020 – 2024, in THB billion





- 6th fastest-growing market in Asia-Pacific
- Healthy growth expected for Gaming Notebook, DIY PC, peripherals and accessories
- To enter console market via Nintendo brand

SYNNEX HAS STRONG GAMING PORTFOLIO

contributing approx. 10% of total revenues

MEMORY











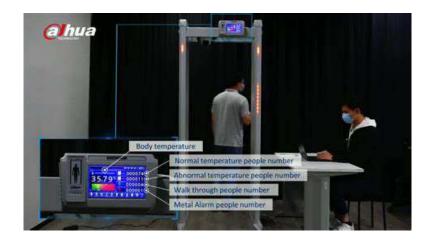




COMMERCIAL IT SUPPORTED BY PUBLIC AND PRIVATE INVESTMENT AND OPPORTUNITY IN EV CHARGER



- Enterprise networking, software and hardware solutions
- SOHO networking solutions



- IP security camera and thermal scanner solutions
- Cloud services



Residential EV charger

FY21 Revenue growth: mid-teen level with faster growth rate of gross profit

KEY TAKEAWAYS

- More balanced revenue mix
 - A lot less reliant on Huawei brand
- Demand for IT products remains solid
- Tight supply situation gradually improves
- Revenue expected to grow in the range of 10 15%
- Gross margin expected to expand from the previous year



